



# CHESS WORD SEARCH

V T O U R N A M E N T E D F K C G E R  
 L P T Y I F H V E J J Q E H S E A W E  
 M J A Q O U B F U Y Q L B W T W M M H  
 G V E T V R S J M A D B G A V X E S C  
 K O F C M L X M N S B E M O G A B B S  
 R P E H A O K Y B P Q K R H B K X L I  
 U R D E M P V Q D W C A B I S H O P F  
 E A P S T E R E I E P W K D Y F W O C  
 N K M S H N R Z H S A S U R V P N E R  
 Z P A B G I E C A X T Z B K Q W I A Z  
 Y F T O I N M K D A C H A M P I O N T  
 G M C A N G U L L L A V I R A K I N G  
 E B H R K A N E K D S V Y M Z L A H T  
 T Z E D H X M W C Q T R U L E S R N W  
 A P A W N A O A T L L B Z N S T Q Y H  
 R I J V T E L R I S I K C A L B S F I  
 T E N E E U Q D M L N P P U J A D I T  
 S C G Y N C V M E O G N Y I W Y W J E  
 S E N V X W C N R U E P O S I T I O N

## WORD SEARCH DIRECTIONS:

Find and circle the words listed below in the grid.  
 Look for them in all directions including backwards and diagonally.  
 (Solution on other side)

- |        |          |            |          |            |
|--------|----------|------------|----------|------------|
| KING   | GAME     | CHAMPION   | DEFEAT   | EN PASSANT |
| QUEEN  | POSITION | CHECKMATE  | MOVE     | TOURNAMENT |
| BISHOP | BLACK    | RULES      | STRATEGY | KARPOV     |
| ROOK   | WHITE    | CHESSBOARD | DRAW     | KASPAROV   |
| KNIGHT | CASTLING | MATCH      | OPENING  | FISCHER    |
| PAWN   | RIVAL    | STALEMATE  | TIMER    |            |

# BEGINNERS CHESS QUIZ

(ANSWERS ON BOTTOM OF PAGE)

- This piece has limited movement. Its capture or mate means the end the game.  
**A. King      B. Queen      C. Knight**
- Its movement is a combination of the Rook and Bishop.  
**A. Knight      B. Queen      C. Knight**
- Its movement forms an L shape and can jump overhead the piece blocking it.  
**A. Knight      B. Bishop      C. Rook**
- As long as its line of sight is clear, this piece moves in a straight, diagonal line.  
**A. Knight      B. Bishop      C. Rook**
- It moves forward one square, except when at the initial position where it may move two squares ahead.  
**A. Bishop      B. Rook      C. Pawn**
- When this piece reaches the last square, it is promoted and can be swapped for a Bishop, Knight, Rook or Queen.  
**A. Pawn      B. King**
- How many boxes does the Chess board have ?  
**A. 50              B. 56**  
**C. 62              D. 64**
- This situation ends the game in a draw where the player can no longer make any legal moves; however, his/her King is not in check.  
**A. Stalemate**  
**B. Checkmate**  
**C. Castle**
- As long as its line of sight is clear, this piece moves in a straight line, either horizontally or vertically.  
**A. Bishop      B. Rook**
- You need this pair for castling. Castling is a way of keeping a very important piece safe while the other piece at an advantageous position.  
**A. King and Queen**  
**B. King and Rook**



## CHESS WORD SEARCH SOLUTION

